

PROFESSION & ROLES

CHASERACE COMMUNITY

Get a job with no-limits

From Rookie to Boss

The ChaseRace Community is giving every player the opportunity to develop a professional career. By joining ChaseRace the road ahead is full of exciting challenges and potential revenue streams.

ROOKIE

FAN

CHASERACER

CHASEMASTER

TEAMCAPTAIN

BOSS



ChaseRace



CAREER STEPS

CHASERACE COMMUNITY

Set your goals, dream high and go for the big prize.

Level 1 to 7: Rookie

Players that have downloaded ChaseRace on their device and got the race license.

No Avatar is available for this level because there is nowhere to show it.

ROOKIE

1

Managed to drive 2 laps without falling out over the edge (falling from the sky's).

2

Achieving to escape the fire from behind and drive 2 laps without crashing (fire escape).

3

Winning over the robot in 2 laps

4

Economizing the fuel and completing 2 laps with 70 fuel units (70 moves).

5

Going to pit and change tires to accommodate the weather conditions + winning the race.

6

Tuning the car with all 16 StratParts in the garage and then win the race.

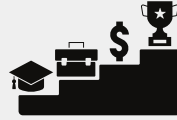
7

Build a track together with a robot player and win the race (Buy RaceLicens).

Daily routines for a Rookie:

- Performs missions and earns ChaseCredits by breaking records in level 7 and starting on level 8.
- Watches games or train skills in Rooms menu with other players.





Level 8 to 10: Fan

Has purchased the Race and GrandPrix license.
Allowed to buy an avatar (photo transformed into graphic):



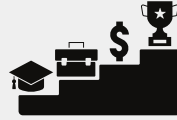
Fan Avatars are shown in the GP Event finals on the tribunes
(feature coming soon in spectator mode).

FAN	8	Qualified to purchase the GrandPrix license by being a participant in the finals in the AI GrandPrix..
	9	Has bought a spectator ticket to a GP Event.
	10	Has won a 50% discount coupon in a GP Event by choosing a player that becomes first in a race.

Daily routines for a Fan:

- All the Rookie activities (setting new records in mission, earning ChaseCredits.
- Runs the robot grand prix and earns ChaseCredits and improves rankings in Hall of fame.
- Being a team fan and sees GP event grand prix races as a spectator and wins discount coupons.
- Invest in Team shares and win prize dividends (maybe not daily).
- Train with others or be a spectator in the Rooms menu.





Level 11 to 15: ChaseRacer

Bought a ticket in Ticket Rooms = BootCamp Race.

Avatar is showing for spectators in Track building along with player data and ranking:

CHASERACER

11

Buy a ticket in the menu *Ticket Rooms* and participate in the race.

12

Get on the top 20 ranking list on a TeamFanPage by winning Ticket Room races.

13

Get the first pay-out from the weekly salary being on the top 20 ranking list for a SponsorTeam.

14

Buy a GrandPrix race ticket in a GP Event or physical Internet café tournament and be in the finale.

15

Buy a Gogift giftcard for a minimum price of 4 million ChaseCredits in the in-app-purchase store.

Daily routines for a ChaseRacer:

- Can do all the fan activities.
- Runs ChaseBattles in the Ticket room and improves ranking on TeamSponsor fan pages and earns ChaseCredits and can sign up for ChaseSubscriptions. This product is a special play and pay product in ChaseRace related to subscriptions like mobile phones, Spotify, Mofibo, Netflix etc. – where the player commits to participate in minimum 8 GP Events per month (buy 8 race tickets) in exchange for a free subscription on a preferred service.
- Can buy Gogift gift cards.
- Receives a weekly salary from one or more TeamSponsors if the player is among the top 20 in a team.
- Can participate in all offered tournaments both offline and online.
- Access to own avatar (shown in trackbuilding).





Level 16 to 19: ChaseMaster

Can tune car with at least 16 StratPart.

Avatar is upgraded:



CHASEMASTER

16

Bought minimum 16 StratParts in the Pro Garage menu and tuned the car with all of them.

17

Invited a new player and training the new player in Rooms menu to buy the Race License.

18

Training players with Race License to get and buy their Grand Prix Licens in level 8.

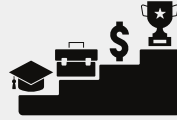
19

Participated in minimum 1 "Cylinder Grand Prix" in the GP Event menu.

Daily routines for a ChaseMaster:

- All the ChaseRacer activities.
- Gets the authorization as a driving instructor and earns ChaseCredits when an Invited Player (from ChaseRacer levels) takes and buy a Grand Prix license.
- Participates in all cylinders grand prix (6,8,12 and 16, corresponding to the number of StratParts allowed), where prizes are extra high.
- Can work for a TeamCaptain and earn ChaseCredits. Typically hosting physical tournaments or community communication tasks.





Level 20 to 23: TeamCaptain

(Completed the ChaseRace Academy and passed the test).

Avatar is upgraded:



TEAMCAPTAIN

20

Graduated from the ChaseRace Academy.

21

Sold minimum 1 ChaseRaceShare or ChaseSubscription on the open ChaseRace trade platform.

22

Acted as eSportReporter in live stream GP Event or being the host in a physical tournament event.

23

Sold minimum 1 Company TeamSponsor tournament on GP Event.

Daily routines for a TeamCaptain:

- All the ChaseMaster activities.
- Can sell team shares to other players and earn ChaseCredits on price gains.
- Comment on the grand prix in live stream and get a share of the spectator ticket sales (eSportReporter).
- Can arrange tournaments and get a share of the gift card sales profits.
- Can sell ChaseSubscription to all qualified players and earn ChaseCredits.





Level 24 to 33: Boss

Owns the majority of shares in at least one race team

Avatar upgrade:.

BOSS

24

Owns 51 percent of the shares in one Team.

25

Sold minimum 1 item of merchandise to a member of the ChaseRace community.

26

Sold minimum 1 ChaseRace Academy admission to a ChaseMaster becoming TeamCaptain.

27

Sold a corporate promotion event to a TeamSponsors (teambuilding, customer campaign etc.).

28

Participation in minimum one national championship as host and judge.

29

Established minimum one new ChaseRace TeamSponsor and sold all the Team shares in it.

30

Exchanged minimum 1 billion ChaseCredits (CC) to real cash money (DKK 50.000/USD 8.333).

31

Submitted minimum one idear for a new StratPart to the ChaseRace Community council.

32

Obtained as member of the ChaseRace Council making all the rules for tournaments etc.

33

Invitation to be partner in the ChaseRace Company DK when exchanged minimum 10 billion CC.

Daily routines for a Boss:

- All the TeamCaptain activities.
- Sells merchandise to players and earns ChaseCredits (Backpack, Cap, huddy, etc., eg Branded ranking merchandise that can only be bought or won by players with a rank in the ChaseRace community).
- Can exchange ChaseCredits for cash (at ChaseRace ApS).
- Can sell corporate events and earn commissions.
- Authorization to submit StratPart ideas and get a share of the profits from the in-app purchase sale.
- Can sell study places to the ChaseRace Academy and earn ChaseCredits.
- Authorization to subscribe for new TeamSponsors and sell all the shares in the new team with 50% profit on each share calculated by price par.
- Has a vote in the ChaseRace Parliament, where laws, regulations and rules are adopted for the ChaseRace community.
- Co-organizer of the national championship and earns ChaseCredits in salary.
- Invited to the annual ChaseRace gala with everything paid for.
- Becomes a co-owner of the national ChaseRace operating company when the revenue target is reached.